rld of Warcraft: The Burning Crusade™ **the Missing Spells**Spell Book "Abilities" that cannot be acquired from a class trainer

	Spell Book "Abilities" that cannot be acquired from a class trainer						
lvl	Spell / Ability	School	Туре	Source / Prerequisites / "Quest Name"			
Dru	id						
10	Nature's Grasp (Rank 1)	Balance	Talent	none			
20	Feral Charge	Feral Combat	Talent	Requires 10 points in Feral Combat Talents			
20	Insect Swarm (1)	Balance		Requires 10 points in Balance Talents			
20	Omen of Clarity	Restoration		Requires 10 points in Restoration Talents			
30	Faerie Fire (Feral) (1)	Feral Combat	Talent	Requires 20 points in Feral Combat Talents			
30	Nature's Swiftness (1)	Restoration	Talent	Requires 3 points in Intensity, 20 points in Restoration Talents			
	Leader of the Pack	Feral Combat		Requires 30 points in Feral Combat Talents			
	Moonkin Form	Balance		Requires 30 points in Balance Talents			
	Swiftmend	Restoration		Requires 5 points in Gift of Nature, 30 points in Restoration Talents			
	Force of Nature	Balance		Requires 40 points in Balance Talents			
	Mangle	Feral Combat		Requires Leader of the Pack, 40 points in Feral Combat			
_	Tree of Life	Restoration		Requires 5 points in Empowered Rejuvenation, 40 points in Restoration			
	Gift of the Wild (1)	Restoration		Book: Gift of the Wild (Dropped by: various, in numerous level 60 Instances)			
_	Cower (4)	Feral Combat		Book of Cower IV (Dropped by: Immol'thar, Dire Maul)			
_	Ferocious Bite (5)	Feral Combat		Book of Ferocious Bite V (Dropped by: the Beast, UBRS)			
	Gift of the Wild (2)	Restoration		Book: Gift of the Wild II (Dropped by: various, in numerous level 60 Instances )			
_	Healing Touch (11)	Restoration		Book of Healing Touch XI (Dropped by: various, Ruins of Ahn'Qiraj)			
	Rejuvenation (11)	Restoration		Book of Rejuvenation XI (Dropped by: Gen. Rajaxx, Kurinnaxx; Ruins of Ahn'Qiraj)			
_	Starfire (7)	Balance		, , , , , , , , , , , , , , , , , , , ,			
	Gift of the Wild (3)	Restoration	Book	Book: Gift of the Wild III (Dropped randomly in all Burning Crusade instances)			
Hur		Doost Moston	Ouget	"the Hunter's Deth" / Enric Drighton on Charmoniad Durart Only			
	Training Lesson	Beast Mastery	Quest	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \			
	Training Lesson Training Lesson	Beast Mastery	Quest	"the Hunter's Path" (Jocaste, Darnassus) Night Elf Only "the Hunter's Path" (Sian'dur, Orgrimmar) Orc Only			
_	Training Lesson	Beast Mastery Beast Mastery		"the Hunter's Path" (Starrdur, Orginilinar) Orc Only			
_	Training Lesson	Beast Mastery		"the Hunter's Path" (Yaw Sharpmane, Mulgore) Tauren Only			
	Aimed Shot (Rank 1)	Marksmanship		Requires 10 points in Marksmanship Talents			
_	Deterrence	Survival		Requires 10 points in Warksmanship Falents  Requires 10 points in Survival Talents			
	Counterattack (1)	Survival		Requires 1 points in Out vival 1 alents  Requires 1 point in Deterrence, 20 points in Survival Talents			
	Intimidation			Requires 20 Points in Beast Mastery Talents			
_	Scatter Shot			Requires 20 points in Marksmanship Talents			
_	Bestial Wrath	Beast Mastery		Requires 1 point in Intimidation, 30 points in Beast Mastery Talents			
_	Trueshot Aura (1)	Marksmanship		Requires 1 point in Scatter Shot, 30 points in Marksmanship Talents			
_	Wyvern Sting (1)	Survival		Requires 3 points in Killer Instinct, 30 points in Survival Talents			
	Serpent Sting (9)	Marksmanship		Guide: Serpent Sting IX (Dropped by: various, Ruins of Ahn'Qiraj)			
	Readiness (1)	Survival		Requires 5 points in Master Tactician, 40 points in Survival Talents			
50	Silencing Shot (1)	Marksmanship		Requires 5 points in Master Marksman, 40 points in Marksmanship Talents			
60	Aspect of the Hawk (7)	Beast Mastery	Book	Guide: Aspect of the Hawk VII (Dropped by: various, Ruins of Ahn'Qiraj)			
	Multi-shot (5)	Marksmanship		Guide: Multi-Shot V (Dropped by: various, Ruins of Ahn'Qiraj)			
60	Tranquilizing Shot	Beast Mastery		Tome of Tranquilizing Shot (Dropped by: Lucifron, Molten Core)			
Mag	ge						
20	Cold Snap	Frost		Requires 10 points in Frost Talents			
	Pyroblast (1)	Fire		Requires 10 points in Fire Talents			
30	Blast Wave (1)	Fire		Requires 1 point in Pyroblast, 20 points in Fire Talents			
	Ice Block	Frost		Requires 20 points in Frost Talents			
	Presence of Mind	Arcane		Requires 20 points in Arcane Talents			
	Arcane Power	Arcane		Requires 3 points in Arcane Instability; 30 points in Arcane Talents			
	Combustion	Fire		Requires 3 points in Critical Mass, 30 points in Fire Talents			
	Ice Barrier (1)	Frost		Requires 1 points in Ice Block, 30 points in Frost Talents			
	Slow	Arcane		Requires 40 points in Arcane Talents			
	Dragon's Breath	Fire		Requires 1 point in Combustion, 40 points in Fire Talents			
	Summon Water Elemental	Frost		Requires 40 points in Frost Talents			
	Arcane Brilliance (1)	Arcane		Tome of Arcane Brilliance; (Dropped by: various, in numerous level 60 Instances)			
	Arcane Missiles (8)	Arcane		Tome of Arcane Missiles VIII; (Dropped by: various, Ahn'Qiraj)			
	Conjure Water (7)	Arcane		"Arcane Refreshment" (Lorekeeper Lydros, Dire Maul) (deprecated)			
	Fireball (12)	Fire		Tome of Fireball XII (Dropped by: various, Ahn'Qiraj)			
	Frost Ward (5)	Frost		Tome of Frost Ward V (Dropped by: various)			
	Frostbolt (11)	Frost	Book	, , , ,			
	Conjure Food (8)	Arcane	Book	, , , , ,			
70	Conjure Water (9)	Arcane	Book	Tome of Conjure Water IX (Dropped by: various, Outlands)			

VV OI	ld of Warcraft: The Burning C	rusade™		the Missing Spells  Just the Facts!
lvi	Spell / Ability	School	Type	Source / Prerequisites / "Quest Name"
Pala	adin			
13	Redemption (1)	Holy	Quest	"the Tome of Divinity" (various Alliance Questors)
	Blessing of Kings	Protection		Requires 10 points in Protection Talents
	Seal of Command (1)	Retribution		Requires 10 points in Retribution Talents
	Sense Undead	Holy		"the Tome of Valor" (Daphne Stilwell, Westfall)
	Blessing of Sanctuary	Protection		Requires 20 points in Protection Talents
	,			
	Divine Favor	Holy		Requires 5 points in Illumination, 20 points in Holy Talents
_	Sanctity Aura	Retribution		Requires 20 points in Retribution Talents
_	Holy Shield	Protection		Requires 1 point in Blessing of Sanctuary, 30 points in Protection Talents
_	Holy Shock	Holy		Requires 1 point in Divine Favor, 30 points in Holy Talents
	Repentance	Retribution		Requires 30 points in Retribution Talents
40	Summon Warhorse	Holy		"the Tome of Nobility" (Brandur Ironhammer, Ironforge)
50	Divine Illumination	Holy	Talent	Requires 40 points in Holy Talents
50	Avenger's Shield	Protection		Requires 1 point in Holy Shield, 40 points in Protection Talents
50	Crusader Strike	Retribution	Talent	Requires 40 points in Retribution Talents
60	Blessing of Might (7)	Holy	Book	Libram: Blessing of Might VII (Dropped by: General Rajaxx, Ruins of Ahn'Qiraj)
60	Blessing of Wisdom (6)	Holy	Book	Libram: Blessing of Wisdom VI (Dropped by: General Rajaxx, Ossirian; Ahn'Qiraj)
60	Holy Light (9)	Holy		Libram: Holy Light IX (Dropped by: various, Ruins of Ahn'Qirai)
Prie				
	Starshards (1)	Discipline	Quest	"Returning Home" (various questors); Night Elf Only
	Desperate Prayer (1)	Holy	Quest	
	Hex of Weakness (1)	Shadow		"Hex of Weakness" (Tai'jin, Crossroads; Var'Jun, Bloodhoof Village); Troll Only
	Touch of Weakness (1)	Shadow	Quest	, , , , , , , , , , , , , , , , , , ,
	Feedback (1)	Discipline		"Arcane Feedback" (High Priest Rohan, Ironforge); Human (Dwarf?) (Gnome?) Only
	Inner Focus (1)	Discipline		
	. ,	_		Requires 10 Points in Discipline Talents
	Fear Ward	Holy		"A Lack of Fear" (various questors); Dwarf Only
	Elune's Grace (1)	Holy		"Elune's Grace" (various Questors); Night Elf Only
	Holy Nova (1)	Holy		Requires 10 points in Holy Talents
	Devouring Plague (1)	Shadow		"Devouring Plague" (Ur'kyo, Orgrimmar); Undead Only?
	Shadowguard (1)	Shadow		"Shadowguard" (Miles Welsh, Thunder Bluff) Troll Only
	Mind Flay (1)	Shadow		Requires 10 points in Shadow Talents
30	Divine Spirit (1)	Discipline	Talent	Requires 3 points in Meditation; 20 points in Discipline Talents
30	Spirit of Redemption	Holy	Talent	Requires 20 points in Holy Talents
30	Silence (1)	Shadow	Talent	Requires 2 points in Improved Psychic Scream, 20 points in Shadow Talents
30	Vampiric Embrace	Shadow	Talent	Requires 20 points in Shadow Talents
40	Power Infusion (1)	Discipline	Talent	Requires 5 points in Mental Strength, 30 points in Discipline Talents
40	Lightwell (1)	Holy	Talent	Requires 1 point in Spirit of Redemption, 30 points Holy Talents
40	Shadowform (1)	Shadow		Requires 1 point in Vampiric Embrace, 30 points in Shadow Talents
	Prayer of Fortitude	Discipline		Codex: Prayer of Fortitude (Dropped by: various)
_	Pain Suppression	Discipline		Requires 40 points in Discipline Talents
_	Circle of Healing (1)	Holy		Requires 40 points in Holy Talents
	Vampiric Touch	Shadow		Requires 1 point in Shadowform, 40 points in Shadow Talents
	Vampiric Embrace	Discipline		Codex: Prayer of Fortitude II (Dropped by: various)
	Greater Heal (5)	Discipline		Codex of Greater Heal V (Dropped by: various, Ahn'Qiraj)
	Prayer of Healing (5)	Holy		Codex of Prayer of Healing V (Dropped by: various, Ahn'Qiraj)
	Renew (10)	Holy		Codex of Prayer of Healing V (Dropped by: Various, Afficial)  Codex of Renew X (Dropped by: Moam, Ossirian; Ruins of Ahn'Qiraj)
	· /	ı ioly	DOOK	Todack of Notice A (Diopped by. Moath, Ossillan, Rullis of Allin A
Rog		Subtlety	Tolont	Poquiros 10 points in Subtlety Telepto
	Ghostly Strike	Subtlety		Requires 10 points in Subtlety Talents
	Riposte	Combat		Requires 5 points in Deflection, 10 points in Combat Talents
	Poisons (1); Rec:Thistle Tea	Poisons		"Mathias and the Defias" (Master Mathias Shaw, Stormwind); Alliance Only
_	Poisons (1); Rec:Thistle Tea	Poisons		"Mission: Possible But Not Probable" (Taskmaster Fizzule, Barrens); Horde Only
	Blade Flurry	Combat		Requires 20 points in Combat Talents
_	Cold Blood	Assassination		Requires 20 points in Assassination Talents
_	Preparation	Subtlety		Requires 20 points in Subtlety Talents
_	Hemorrhage (1)	Subtlety	Talent	Requires 3 points in Serrated Blades, 20 points in Subtlety Talents
40	Adrenaline Rush	Combat		Requires 30 points in Combat Talents
40	Premeditation	Subtlety	Talent	Requires 1 point in Preparation, 30 points in Subtlety Talents
50	Mutilate	Assassination		Requires 1 point in Vigor, 40 points in Assassination Talents
50	Shadowstep	Subtlety		Requires 40 points in Subtlety Talents
	Backstab (9)	Combat		Handbook of Backstab IX (Dropped by: various, Ruins of Ahn'Qiraj)
	Deadly Poison (5)	Poisons		Handbook of Deadly Poison V (Dropped by: various, Ruins of Ahn'Qiraj)
	Eviscerate (9)	Assassination	Book	Handbook of Eviscerate IX (Dropped by: Blackhand Assassin, Blackrock Spire)
_	Feint (5)	Combat	Book	Handbook of Feint V (Dropped by: various, Ruins of Ahn'Qiraj)
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lvl	Spell / Ability	School	Type	Source / Prerequisites / "Quest Name"
Sha	ıman			
4	Stoneskin Totem (1)	Enhancement	Quest	"Call of Earth" (Canaga Eaarthcaler, Durotar)
4	Stoneskin Totem (1)	Enhancement	Quest	"Call of Earth" (Seer Ravenfeather, Mulgore)
12	Searing Totem (1)	Elemental	Quest	"Call of Fire" (Swart, the Barrens)
23	Healing Stream Totem (1)	Restoration	Quest	"Call of Water" (Searn Firwarder, Orgrimmar)
30	Nature's Swiftness (1)	Restoration	Talent	Requires 20 points in Restoration Talents
40	Elemental Mastery	Elemental	Talent	Requires 1 point in Elemental Fury; 30 points in Elemental Talents
	Mana Tide Totem (1)	Restoration	Talent	Requires 5 points in Restorative Totems; 30 points in Restoration Talents
40	Stormstrike (1)	Enhancement	Talent	Requires 3 points in Elemental Weapons, 30 points in Enhancement Talents
50	Totem of Wrath	Elemental		Requires 5 points in Lightning Overload, 40 points in Elemental Talents
50	Shamanistic Rage	Enhancement	Talent	Requires 40 points in Enhancement Talents
_	Earth Shield (1)	Restoration		Requires 40 points in Restoration Talents
	Flame Shock (6)	Elemental		Tablet of Flame Shock VI (Dropped by Flameguard Emberseer, BRS)
_	Grace of Air Totem (3)	Enhancement		Tablet of Grace of Air Totem III (Dropped by:various, Silithus and Ahn'Qiraj)
	Healing Wave (10)	Restoration		Tablet of Healing Wave X (Dropped by: Ayamiss, Ossirian; Ruins of Ahn'Qiraj)
_	Strength of Earth Totem (5)	Enhancement		Tablet of Strength of Earth Totem V (Dropped by: Ossirian, Ruins of Ahn'Qiraj)
	rlock			ks, see Grimoires list
	Summon Imp	Demonology		"Beginnings" (Alamar Grimm, Dun Morogh) Alliance Only
	Summon Imp	Demonology		"the Stolen Tome" (Drusilla La Salle, Elwynn Forest) Alliance Only
-	Summon Imp	Demonology		"Piercing the Veil" (Venya Marthand, Tirisfal Glades) Horde Only
_	Summon Imp	Demonology		"Vile Familiars" (Ruzan, Durotar) Horde Only
_	Summon Imp Summon Voidwalker	Demonology		"the Binding" (Gakin the Darkbinder, Stormwind) Alliance Only
_		Demonology		, , ,
	Summon Voidwalker			"the Binding" (Gan'rul Bloodeye, Orgrimmar) Horde Only
_	Summon Voidwalker	Demonology		"the Binding" (Carendin Halgar, Undercity) Horde Only
	Amplify Curse	Affliction		Requires 10 points in Affliction Talents
_	Fel Domination	Demonology		Requires 10 points in Demonology Talents
_	Shadowburn (1)	Destruction		Requires 10 points in Destruction Talents
_	Summon Succubus	Demonology		"the Binding" (Gakin the Darkbinder, Stormwind) Alliance Only
_	Summon Succubus	Demonology		"the Binding" (Gan'rul Bloodeye, Orgrimmar) Horde Only
_	Summon Succubus	Demonology		"the Binding" (Carendin Halgar, Undercity) Horde Only
	Curse of Exhaustion	Affliction		Requires 1 point in Amplify Curse, 20 points in Affliction Talents
_	Demonic Sacrifice	Demonology		Requires 20 points in Demonology Talents
_	Siphon Life	Affliction		Requires 20 points in Affliction Talents
_	Summon Felhunter	Demonology		"the Binding" (Strahad Farsan, Ratchet)
	Conflagrate (1)	Destruction		Requires 5 points in Improved Immolate, 30 points in Destruction Talents
	Dark Pact (1)	Affliction		Requires 30 points in Affliction Talents
_	Soul Link	Demonology	Talent	Requires 1 point in Demonic Sacrifice, 30 points in Demonology Talents
40	Summon Felsteed	Demonology		"Summon Felsteed" (Strahad Farsan, Ratchet)
50	Unstable Affliction	Affliction	Talent	Requires 5 points in Contagion, 40 points in Affliction Talents
50	Summon Felguard	Demonology	Talent	Requires 40 points in Demonology Talents
	Shadowfury	Destruction		Requires 5 points in Shadow and Flame, 40 points in Destruction Talents
50	Inferno	Demonology	Quest	"What Niby Commands" (Niby the Almighty, Felwood)
50	Inferno	Demonology	Book	Grimoire of Inferno (Dropped by: Scarshield Warlock, Blackrock Spire)
60	Corruption (7)	Affliction	Book	Grimoire of Corruption VII (Dropped by: various, Ruins of Ahn'Qiraj)
60	Immolate (8)	Destruction	Book	Grimoire of Immolate VIII (Dropped by: various, Ruins of Ahn'Qiraj)
60	Ritual of Doom	Demonology		"Suppression" (Daio the Decrepit, Blasted Lands)
60	Ritual of Doom	Demonology	Book	Grimoire of Doom (Dropped by Dreadlord, Blasted Lands)
_	Shadow Bolt (10)	Destruction		Grimoire of Shadow Bolt X (Dropped by: various, Ruins of Ahn'Qiraj)
_	Shadow Ward (4)	Demonology		Grimoire of Shadow Ward IV (Dropped by: various)
_	Summon Dreadsteed	Demonology	Quest	"Dreadsteed of Xoroth" (Mor'zul Bloodbringer, Burning Steppes)
Wai	rrior	<u> </u>		
	Last Stand	Protection	Talent	Requires 10 points in Protection Talents
	Piercing Howl	Fury		Requires 10 points in Fury Talents
	Concussion Blow	Protection		Requires 20 points in Protection Talents
_	Death Wish	Fury		Requires 20 points in Fury Talents
	Sweeping Strikes	Arms		Requires 20 points in Arms Talents
	Bloodthirst (1)	Fury		Requires 1 point in Death Wish, 30 points in Fury Talents
	Mortal Strike (1)	Arms		Requires 1 point in Death Wish, 30 points in Fully Falents  Requires 1 point in Sweeping Strikes, 30 points in Arms Talents
	Shield Slam (1)	Protection		Requires 1 point in Sweeping Strikes, 30 points in Arms 1 alents  Requires 1 point in Concussion Blow, 30 points in Protection Talents
	Rampage	Fury		Requires 1 point in Concussion Blow, 30 points in Protection Talents  Requires 1 point in Bloodthirst, 40 points in Fury Talents
	Devastate	Protection		
_	Battle Shout (7)			Requires 40 points in Protection talents  Manual of Pattle Shout VII (Proposed by: various, Puins of Aha/Oirai)
_	\ /	Fury		Manual of Battle Shout VII (Dropped by: various, Ruins of Ahn'Qiraj)
	Heroic Strike (9)	Arms		Manual of Heroic Strike IX (Dropped by: Rajaxx, Moam, Ossirian; Ruins of Ahn'Qiraj)
οU	Revenge (6)	Protection	DOOK	Manual of Revenge VI (Dropped by: various, Ruins of Ahn'Qiraj)

## the Missing Spells

Just the Facts!

Notes

Blue text: Talent requirements or level revised for Release 2.0.x or the Burning Crusade expansion

Purple text: new in Release 2.0 or the Burning Crusade expansion

Some, if not all, level 60 Books are now deprecated - the items may exist but the training is now available from your class trainer. This table is not intended to be a summary of all spells and talents. It includes only those spells and abilities that would normally be found in your "spellbook" (Hotkey: [P]), but are not offered by a trainer. (Once learned, upgrades MAY be available from the trainer).