

Vestments of the Devout

Dungeon Set 1 / Tier 0

(Cloth - primarily for Priest)

Item	L	(v)endor, (d)rop, (q)uest	Drop	Ability Bonuses					Resistances					Other	
				\$ gp	AC	Str	Agi	Int	Sta	Spi	Fir	Nat	Fro	Shd	Arc
Bracers	52	(d) various - see below	Stratholme	1%	20-50g	35			10	7	10				
Belt	53	(d) various - see below	BRS	2%	15-30g	46			20	4	9				
Sandals	54	(d) Maleki the Pallid	Stratholme	15%	BOP	58			10	9	17				
Gloves	54	(d) Archivist Galford	Stratholme	10%	50-150g	52			10	9	17				
Mantle	55	(d) Solakar Flamewreath	UBRS	10%	BOP	64			21	4	9				
Skirt	56	(d) Baron Rivendare	UD Stratholme	10%	BOP	76			15	12	23				
Crown	57	(d) Darkmaster Gandal	Scholomance	10%	BOP	71			24	13	15				
Robe	58	(d) General Drakkisath	UBRS	5%	BOP	89			24	13	15				
						491	0	0	134	71	115	0	0	0	0

Cumulative Bonuses for Multiple Set Items Equipped

- 2 +200 Armor
- 4 Increases damage and healing done by magical spells and effects by up to 23
- 6 When struck in combat has a chance of shielding the wearer in a protective shield which will absorb 350 damage
- 8 +8 All Resistances

Detailed Drop List

Bracers	Crimson Conjuror, Crimson Initiate, Crimson Priest, Thuzadun Necromancer, Thuzadun Shadowcaster, Stratholme
Belt	Blackhand Summoner, Bloodaxe Summoner, Firebrand Darkweaver, Firebrand Dreadweaver, Quartermaster Zignis, Scarshield Spellbinders, Blackrock Spire